Soft Technology Development council

Vice Presidency for Science and Technology

The Technologies of E-learning Industry Iran -2017

In The Name Of

God

Soft Technology Development council
Vice Presidency for Science and Technology

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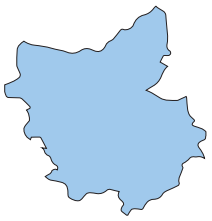

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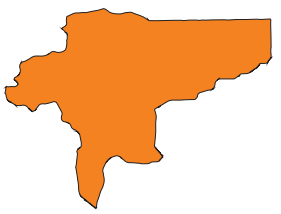

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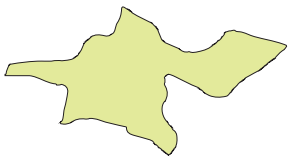

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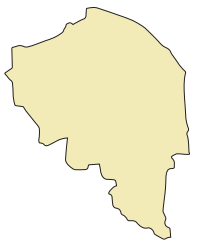

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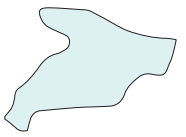

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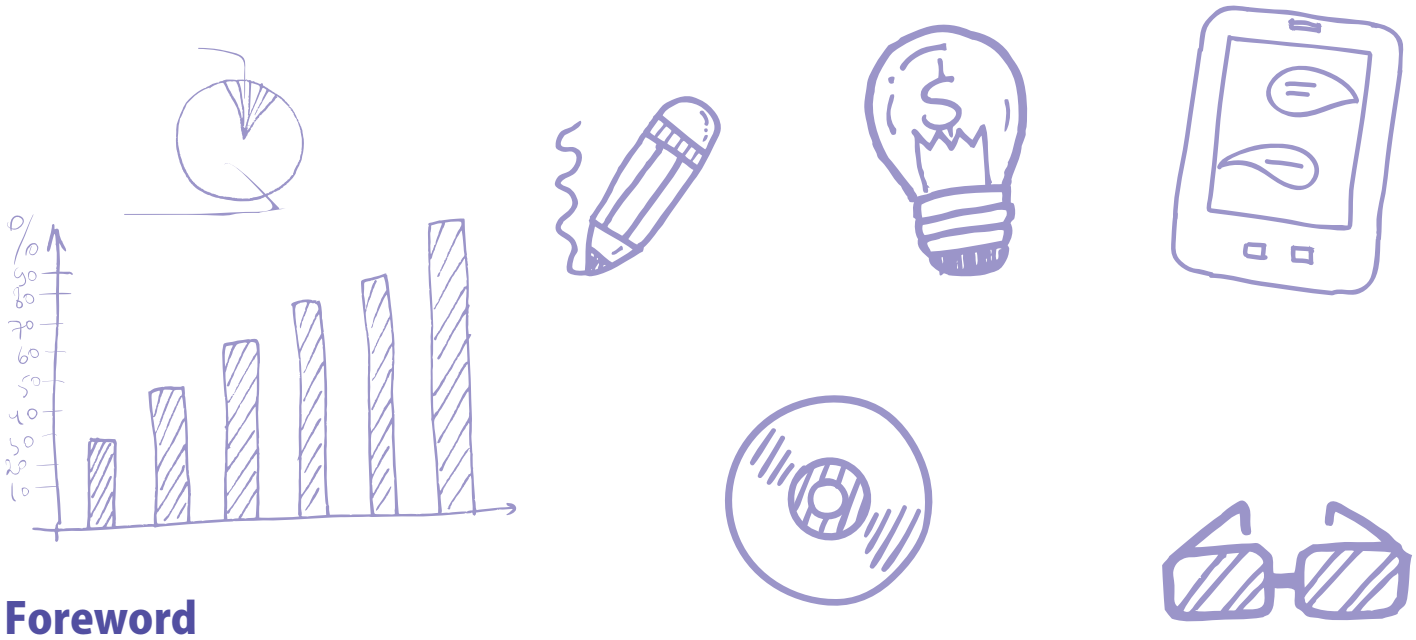
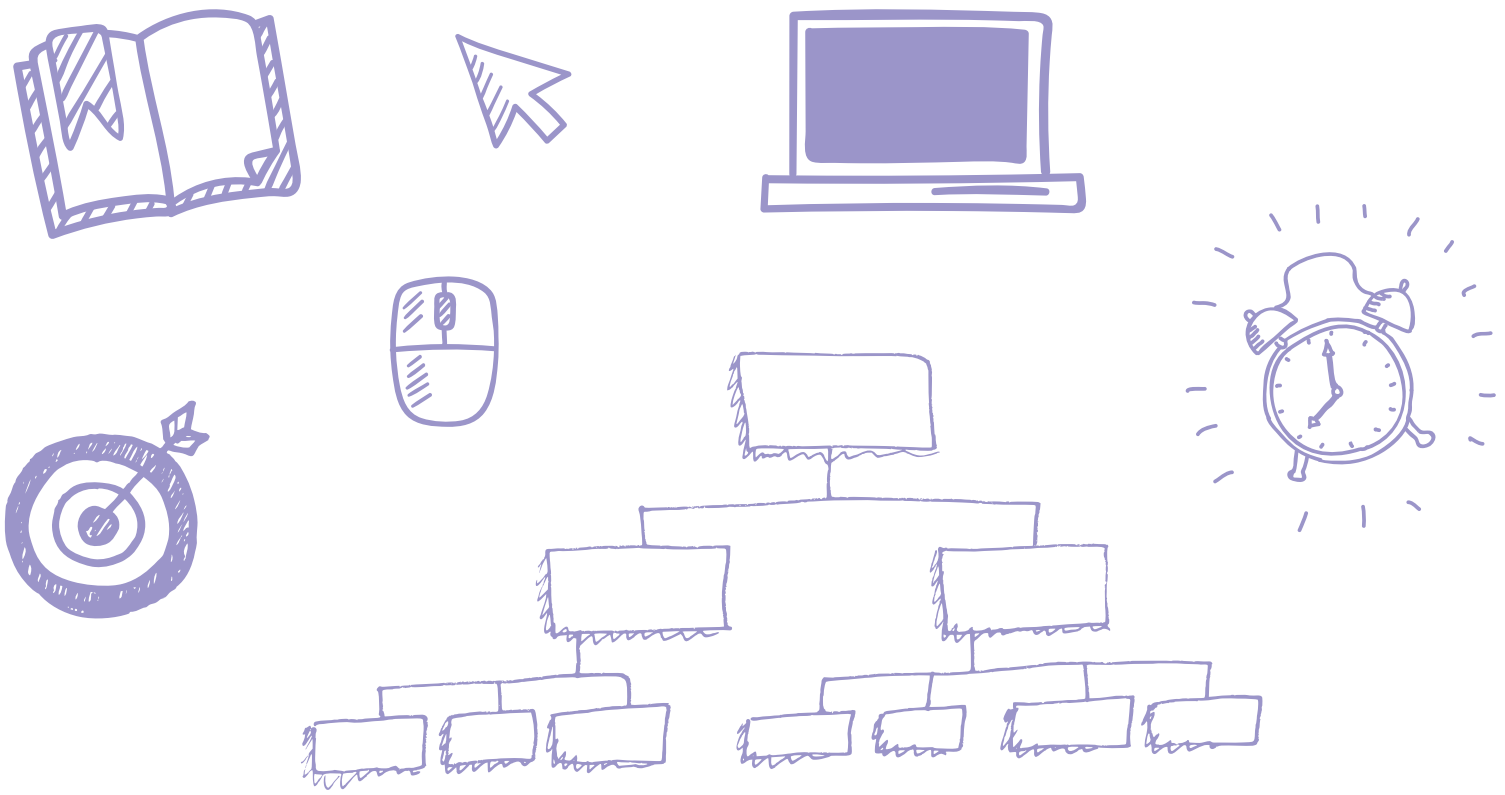


Foreword

E-learning is a modern result of interconnection between technology and education which provides a potential for life-long learning in every time and every place. The new methods brought about by this kind of education caused the people and institutes all over the world to use this technology. The international E-learning market has now a value more than 110 Billion Dollars.

E-learning has now a place in the Iranian education system and because of the huge demands will expand in the future. Iran's population is one the youngest in the world. 38 percent of Iranians are under 18 years old and 70 percent under 29 years old. The school and university students, Clergies, teachers and institutes staffs are the main audience of this technology. The Iranian education system has two main periods of elementary and high schools which contains 12 years of a student's life. According to the latest statements, in Iran there are approximately 12 million students and more than half a million teachers with more than 550,000 classrooms.

The national documents and the operational programs of the ministry of education have considered E-learning an important mean to expand Iranian educational infrastructures. This is the same for the Iran's 20-year vision plan. According to the article 30 of Islamic republic constitution: "this is the government's duty to provide free educational tools for all the people until the end of high school period and also, as far as possible, to develop the high education for free". Based on this article, using the new technologies and E-learning is one the macro-approaches to revolutionize the education system of the country and reach to a satisfiable level of educational justice.



E-learning infrastructures in Iran

To-day, there is a good and increasing amount of software and hardware infrastructure for E-learning. The internet penetration has reached to the level 80 percent and more than 19 million people use it on their cellphones. The amount of internet usage in the less than 15 years age group has reached to 34 percent and for the 15-24 years age group up to 88 percent. In the communication and broadcast market of Iran, specialized children and teenager SIM cards along with internet consumption management software are now being presented to their parents. Besides, specialized student tablets and computers have found a good market-share in Iran.

The ministry of education has equipped many schools with electronic gadgets. According to the latest statements, 4,000 of 100,000 educational centers have the necessary hardware for E-learning. Besides, from 10 years ago, the Ministry of education's plan to construct smart schools has been under way and therefore many of these schools have the necessary hardware and software. The courses of "content production" have been conducted for the teacher in order for them to learn how to use these technologies in the classes. Anyway, the use of these facilities, still, needs time to mature.

In addition to the schools, distant education, which has a long history In Iran, has witnessed fundamental changes. To-day, the distant learning centers have evolved to Electronic schools and provide variety of features for those who, for any reason, cannot access the national schools.

Accordingly, Due to the importance of E-learning technology and the creation of a suitable platform for its development, including the strategic missions of Technology Development councils of the Vice Presidency for Science and Technology of Iran, Soft Technology Development council of The Vice Presidency for Science and Technology, in order to develop the technologies of cultural industries, has sought to identify technology in the field of E-Learning. Accordingly, after studying and identifying the existing technologies and drawing the technology tree, the preparation and compilation of the present book _Technologies of the E-Learning of Iran_ was on the agenda. In this book, while presenting the classification and introduction of the technologies of the E-Learning, the country's technological capabilities in this industry are explained in the form of introduction of industry practitioners.

The purpose of the publication of this book is to introduce existing capabilities in the E-Learning to private sector investors inside and outside the country.

On the domestic side, the existence of a comprehensive database of E-Learning companies will allow private sector investors to attract the attention of the private sector to the technological capabilities of the active companies and the profitability of the E-Learning and to actually facilitate investment. On the foreign side, by presenting the companies' information and their technological capabilities, appropriate information is provided about the technological capacities of the country to create economic and technological cooperation.

A review on E-learning technologies

As it could be seen in the Figure.1, the E-learning technologies could be classified in two parts: E-learning grounds and infrastructures; the virtual environment for learning.

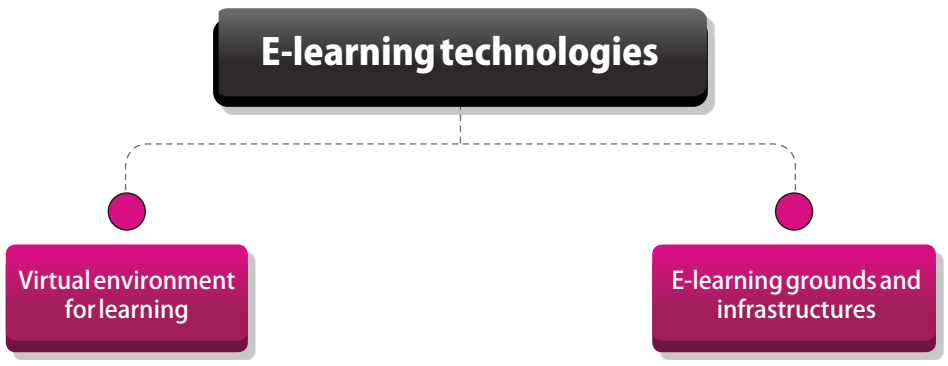


Figure. 1. Two main parts of E-learning technologies

In the following, the subsection of these two main parts will be discussed.

The E-learning grounds and infrastructures

Specifying the grounds and infrastructures for E-learning technologies is a time-consuming process. Considering the existing complexities, this section has been divided into two main parts of E-learning grounds and E-learning infrastructures.

Figure. 2. E-learning grounds and infrastructure

E-learning infrastructures

In order to present E-learning as a legitimate educational mean, there is a need to study the necessary infrastructures of this technology and then implement them. According to figure 3, these infrastructures could be partitioned into two sections:

- Hardware infrastructures: this could be discussed in two main levels of network equipment (broadcasting infrastructures, bandwidth etc.) and electronic infrastructures and also educational tools and equipment.

- Software infrastructures: the consumer's inclination to use a software product depends on its facility to use and it being relevant to the consumer needs.

According to users' needs and interest, the software infrastructures could be considered in three main classes of operation management software, content production software and evaluation software.

E-learning grounds

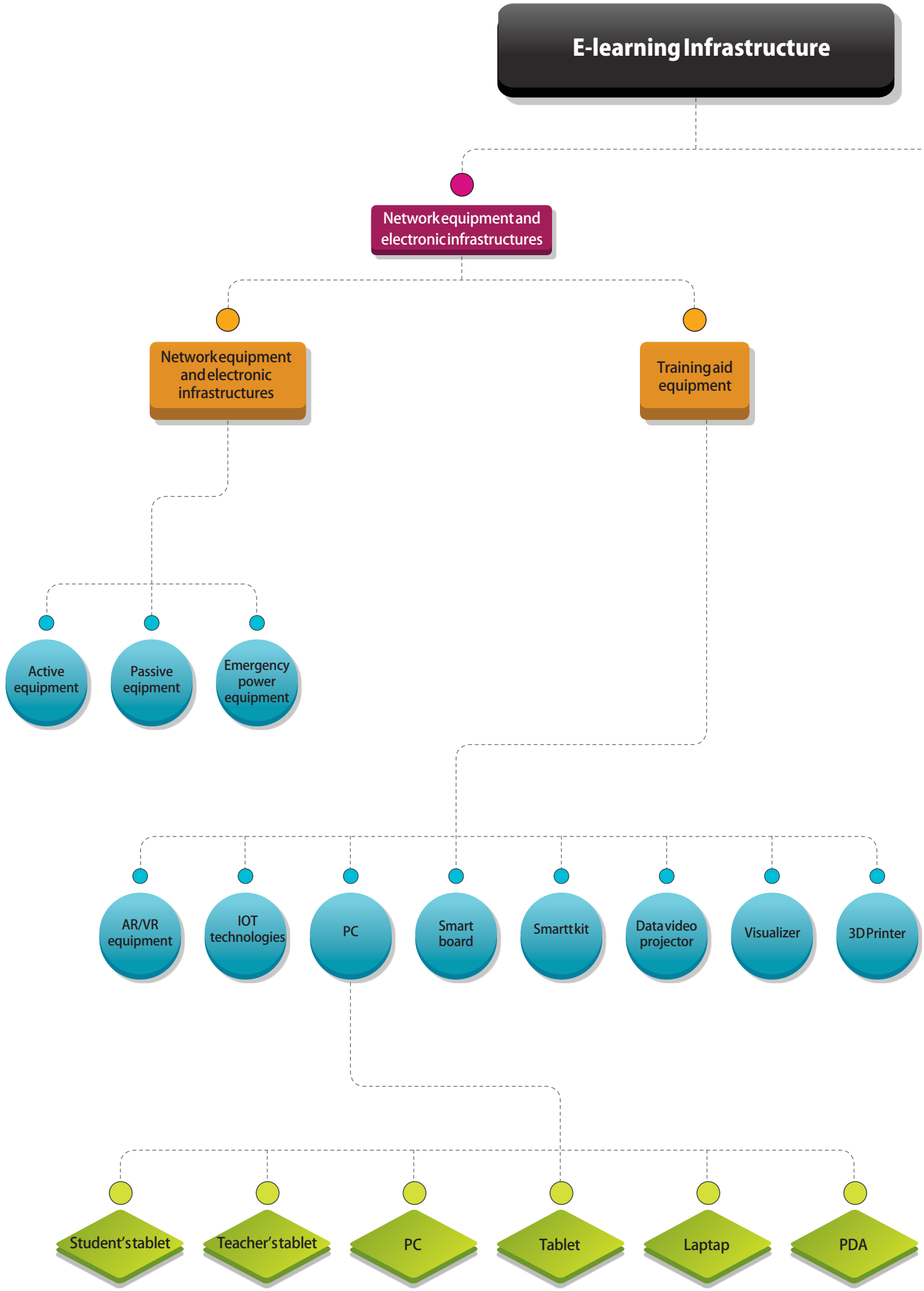
An educational system is as much the product of social systems and institutions as it influences the social, economic and political structures and transformation in old social institutions. Considering this mutual relationship between the type of education system and economic and social development, the grounds for E-learning system could be classified into two main sections of economic and social grounds.

■ **Economic grounds:** growth and development of an economy, needs a professional and skilled workforce. This show the degree of education system importance.

Providing the needed knowledge and skills for the future workforce, is one of the most direct and obvious ways in which the education system is influential in economic development. With development of an economy, the amount of specialization will increase and the economic and social subsystems will require new skills. Thus, because of economic development, the technical and institutional needs of a society make the economic grounds for E-learning a necessity. This knowledge and skills could be divided to two main skills of designing the business model and designing and implementing distributional and operational grounds, which their requirements are shown in Figure. 4.

■ **Socio-cultural grounds:** a government cannot be the sole source of education in a society. Therefore, an education needs to use cooperation from people (especially education beneficiaries) and local institutes in its programs.

E-learning makes a background for ICT in education process. For this to happen there is a need to establish cultural background, so that people could understand and be supportive of this case. Understanding the socio-cultural norms, beliefs, educational needs etc. are some basic features to create suitable cultural ground for people to accept and support E-learning. Creating this background needs to build and develop some skills such as technological skills in teachers, learners and families. Figure. 4 shows some of these skills.


E-learning Infrastructure
Network equipment and electronic infrastructures
Network equipment and electronic infrastructures
Training aid equipment
Active equipment
Passive eqipment
Emergency power equipment
AR/VR equipment
IOT technologies
PC
Smart board
Smarttkit
Data video projector
Visualizer
3D Printer
Student'stablet
Teacher'stablet
PC
Tablet
Laptap
PDA

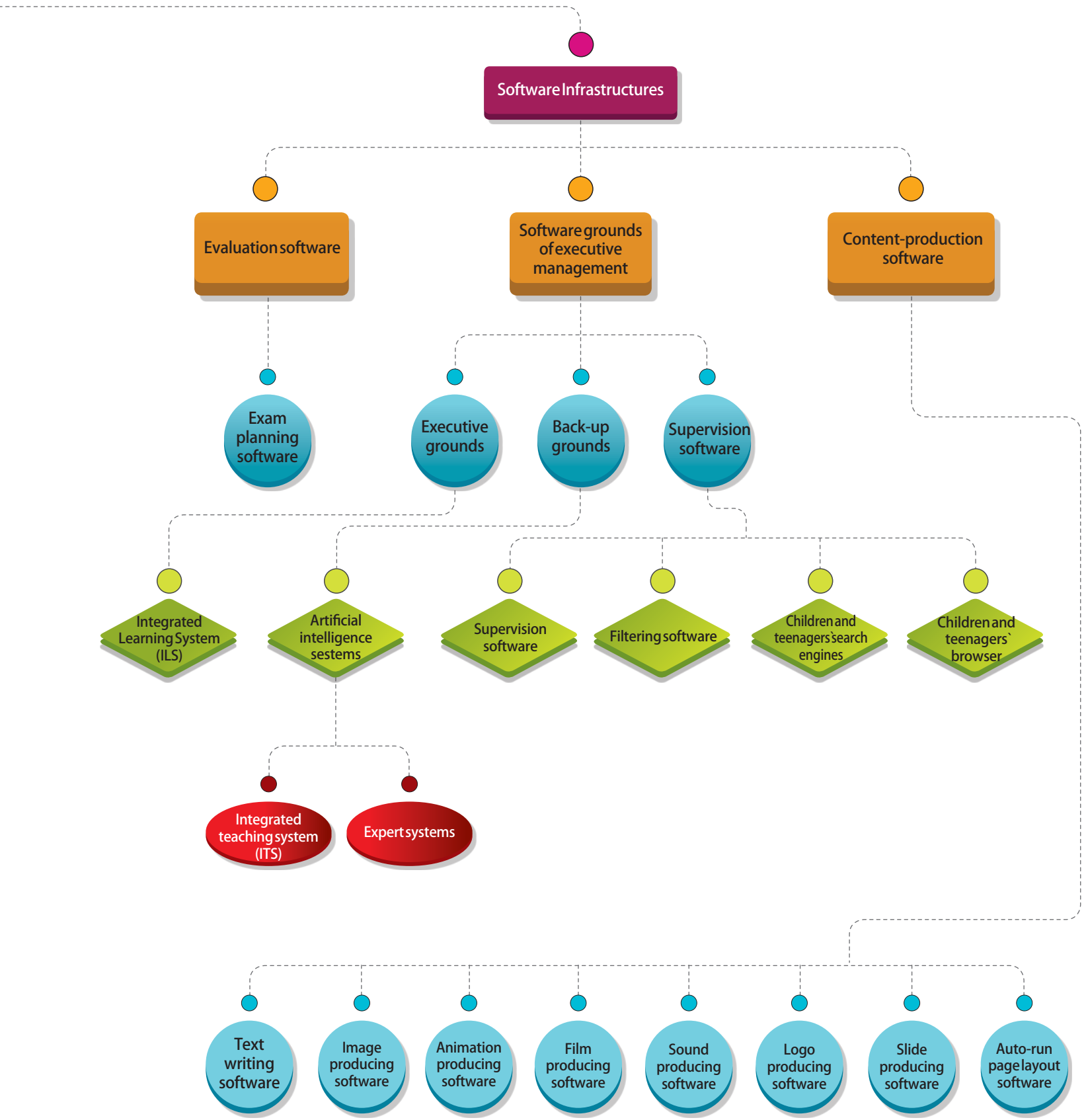
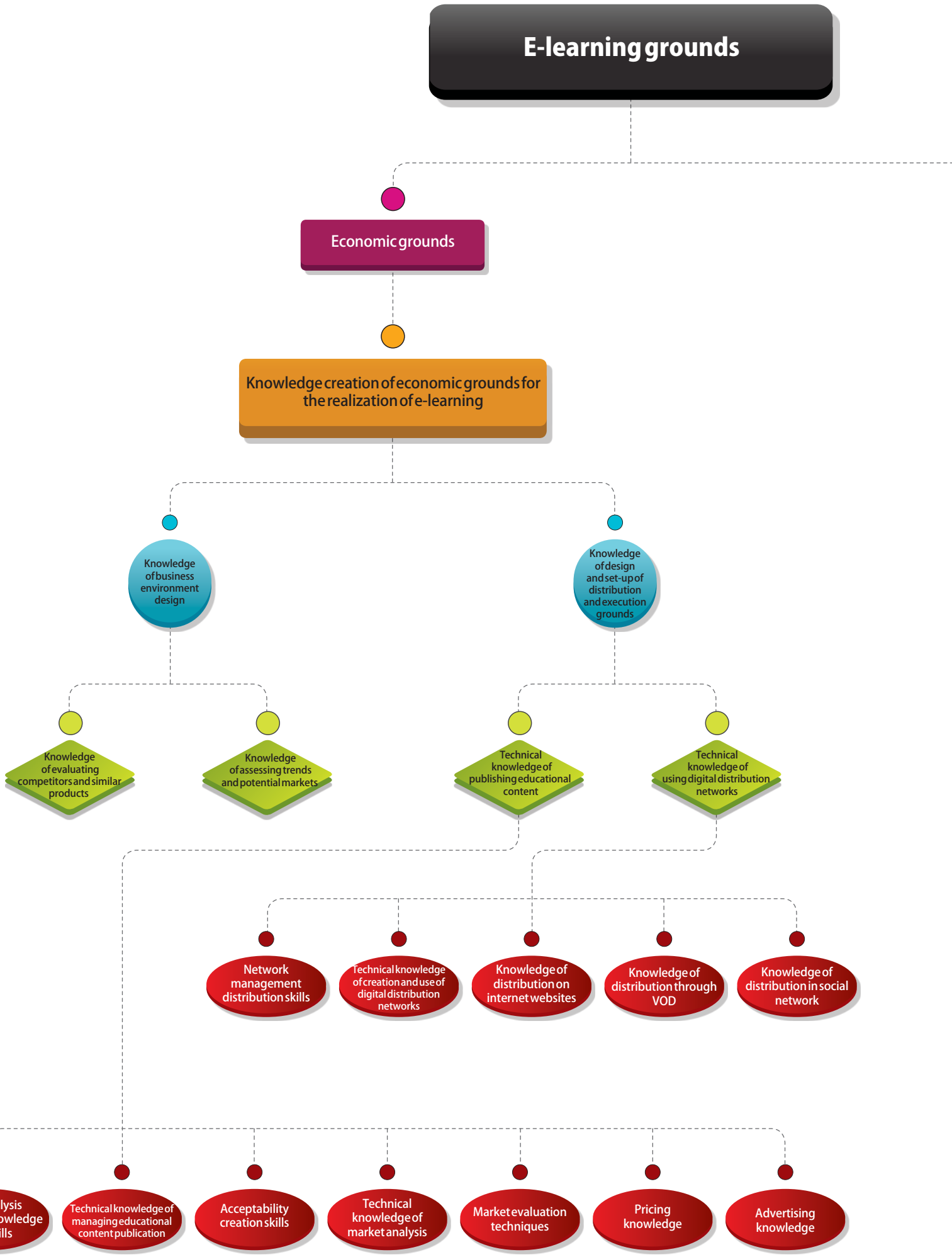


Figure .3. E-learning infrastructures


E-learning grounds
Economic grounds
Knowledge creation of economic grounds for the realization of e-learning
Knowledge of business environment design
Knowledge of design and set-up of distribution and execution grounds
Knowledge of evaluating competitors and similar products
Knowledge of assessing trends and potential markets
Technical knowledge of publishing educational content
Technical knowledge of using digital distribution networks
Network management distribution skills
Technical knowledge of creation and use of digital distribution networks
Knowledge of distribution on internet websites
Knowledge of distribution through VOD
Knowledge of distribution in social network
Risk-analysis technical knowledge and skills
Technical knowledge of managing educational content publication
Acceptability creation skills
Technical knowledge of market analysis
Market evaluation techniques
Pricing knowledge
Advertising knowledge

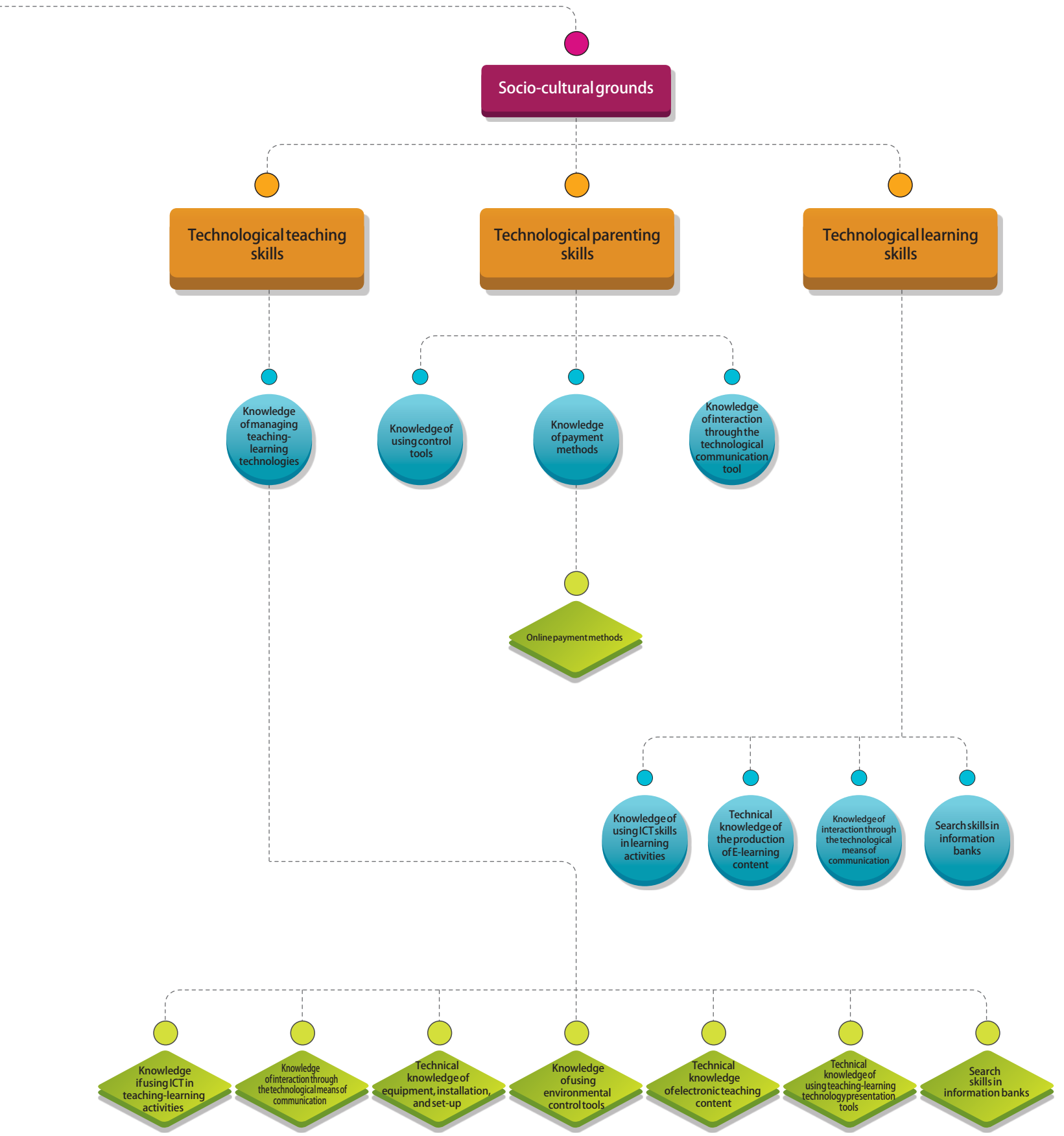


Figure .4. E-leanring grounds

Virtual learning environment

The learning environment is a series of factors which, through creating a specific environment, influences the student mind and her/his behavior. Learning is not just a school prerogative. Generally, four environments are instrumental in learning process:

- School
- Family
- Society
- Internet and mass media

The school, family and society are traditional environments which play a role in education from ancient times; mass media and internet, however, are modern educational tools which could simply overshadow the former environments and attenuate or even nullify their influence. So that, they could impose themselves and their cultural ideas on cultural and scientific elites of a society. This is a reason why E-learning is so important.

What is important in a virtual learning environment is how to design and set up such an environment.

Figure. 5. Virtual E-learning environment

Learning environment design

Designing a learning environment includes 6 levels:

1- Institutional design

2- Infrastructure design

3- Lesson program design

4- Learning course design

5- Learning activity design

6- Evaluation of participants

To design in these levels, a thorough knowledge of designing learning environment and evaluation mechanism is needed.

1- Knowledge needed for E-learning environment design: to design an E-learning environment, 9 principles of designing educational courses should be considered. These are as follows:

- Programming and organization of courses
- Choosing the tool for course management
- Articulating the learning materials
- Using interactive teaching-learning approaches.
- Using age-sensitive learning principles
- Using self-conducting learning approaches
- Evaluating the learner
- Providing the basic arrangements for teachers to become familiar with this kind of education
- Access to information in order to support learners

Since parts of E-learning system use smart schools and synthetic learning environments, using the principles of designing a learning environment is a necessary one. All of these principles can be classified into two main categories of pedagogy-technology-content and supportive systems design. The technologies and their branches in each category are shown in Figure. 6

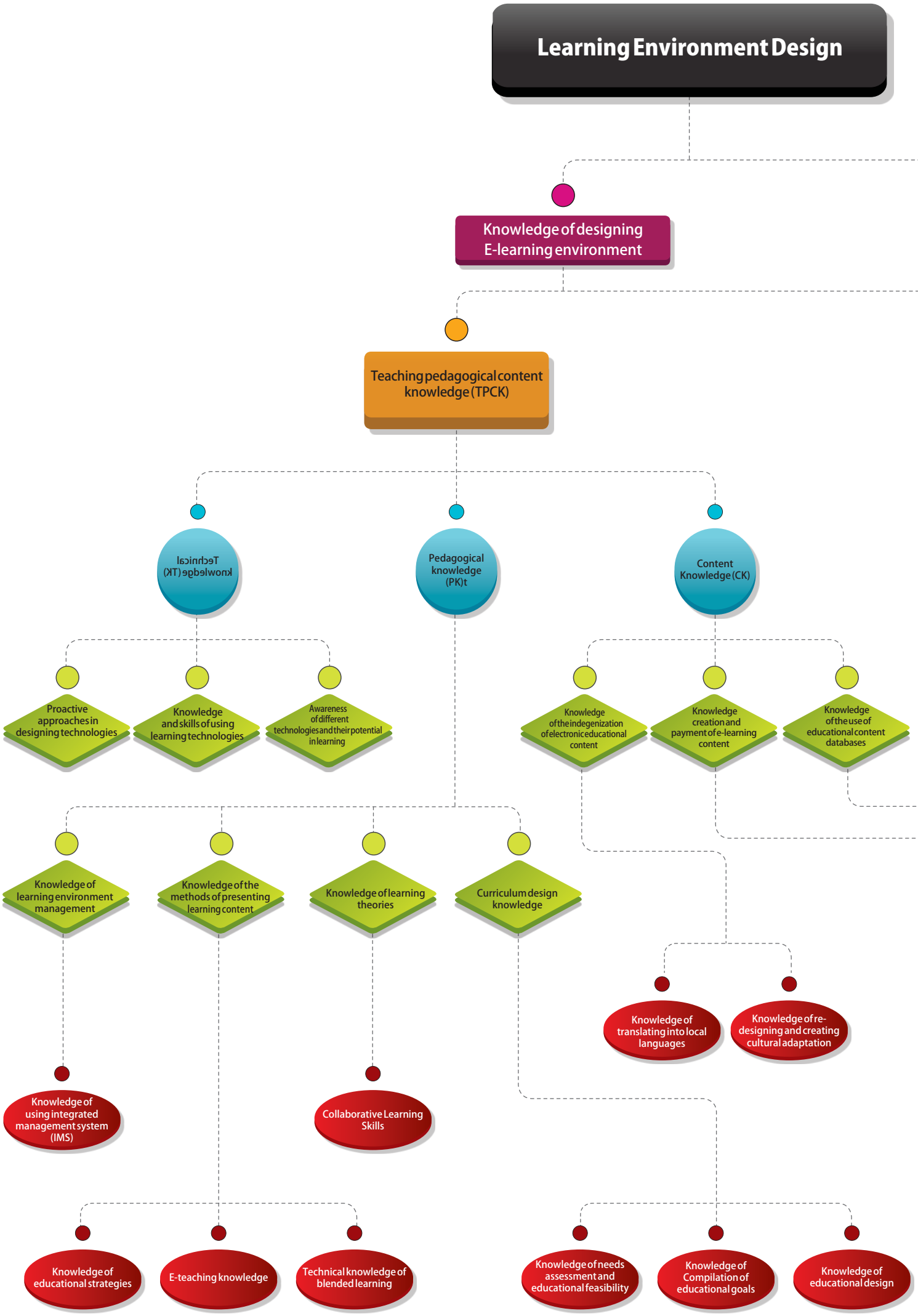
2- Evaluation mechanism design: education evaluation is an official activity in which the quality, effects and values regarding an education program, project, process or goal are going to be measured.

On one hand, a comprehensive evaluation process, certainly, can be of great help to make an education system more competent and transparent. On the other hand, the results of an evaluation process show how much the learning process is successful. Evaluating the teaching-learning process (includes learners function, media and learning material and educating process) can lead to amendments and reforms in a teaching-learning process and also to identify effective ways to evaluate the teaching-learning in both existing and desirable situations.

According to what have been said, the existing approaches in the field of teaching- learning are as follows:

- objective-oriented approach
- management-oriented approach
- consumer-oriented approach
- expertise-oriented approach
- naturalistic and participant-oriented approach

Based on these approaches, designing an evaluation mechanism has three parts: education process evaluation, learning process evaluation, learning environment evaluation (Figure. 6).


Learning Environment Design
Knowledge of designing E-learning environment
Teaching pedagogical content knowledge (TPCK)
Technical knowledge (TK)
Pedagogical knowledge (PK)t
Content Knowledge (CK)
Proactive approaches in designing technologies
Knowledge and skills of using learning technologies
Awareness of different technologies and their potential in learning
Knowledge of the indegenization of electronic educational content
Knowledge creation and payment of e-learning content
Knowledge of the use of educational content databases
Knowledge of learning environment management
Knowledge of the methods of presenting learning content
Knowledge of learning theories
Curriculum design knowledge
Knowledge of translating into local languages
Knowledge of re-designing and creating cultural adaptation
Knowledge of using integrated management system (IMS)
Collaborative Learning Skills
Knowledge of educational strategies
E-teaching knowledge
Technical knowledge of blended learning
Knowledge of needs assessment and educational feasibility
Knowledge of Compilation of educational goals
Knowledge of educational design

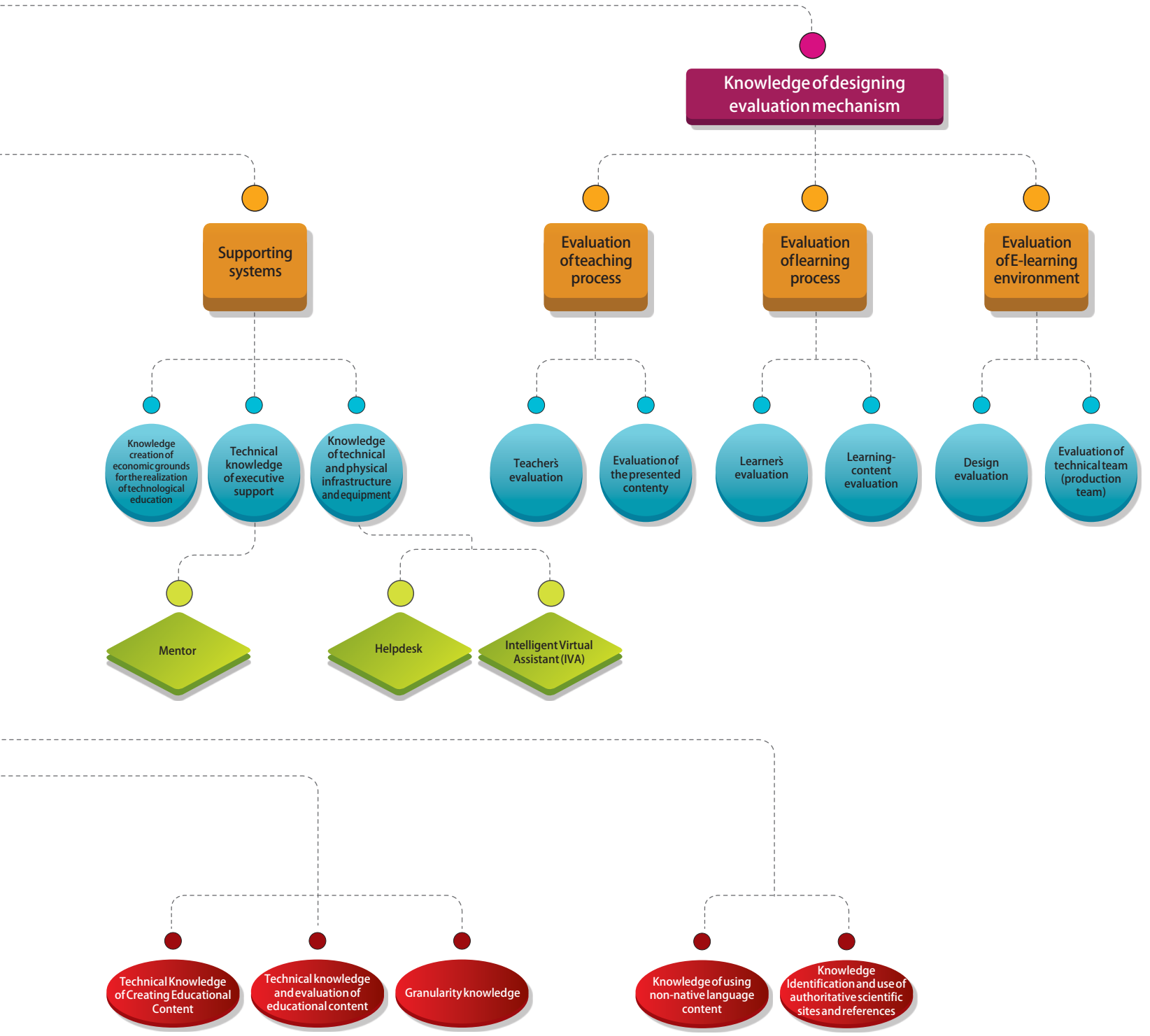


Figure. 6. Learning Environment Design

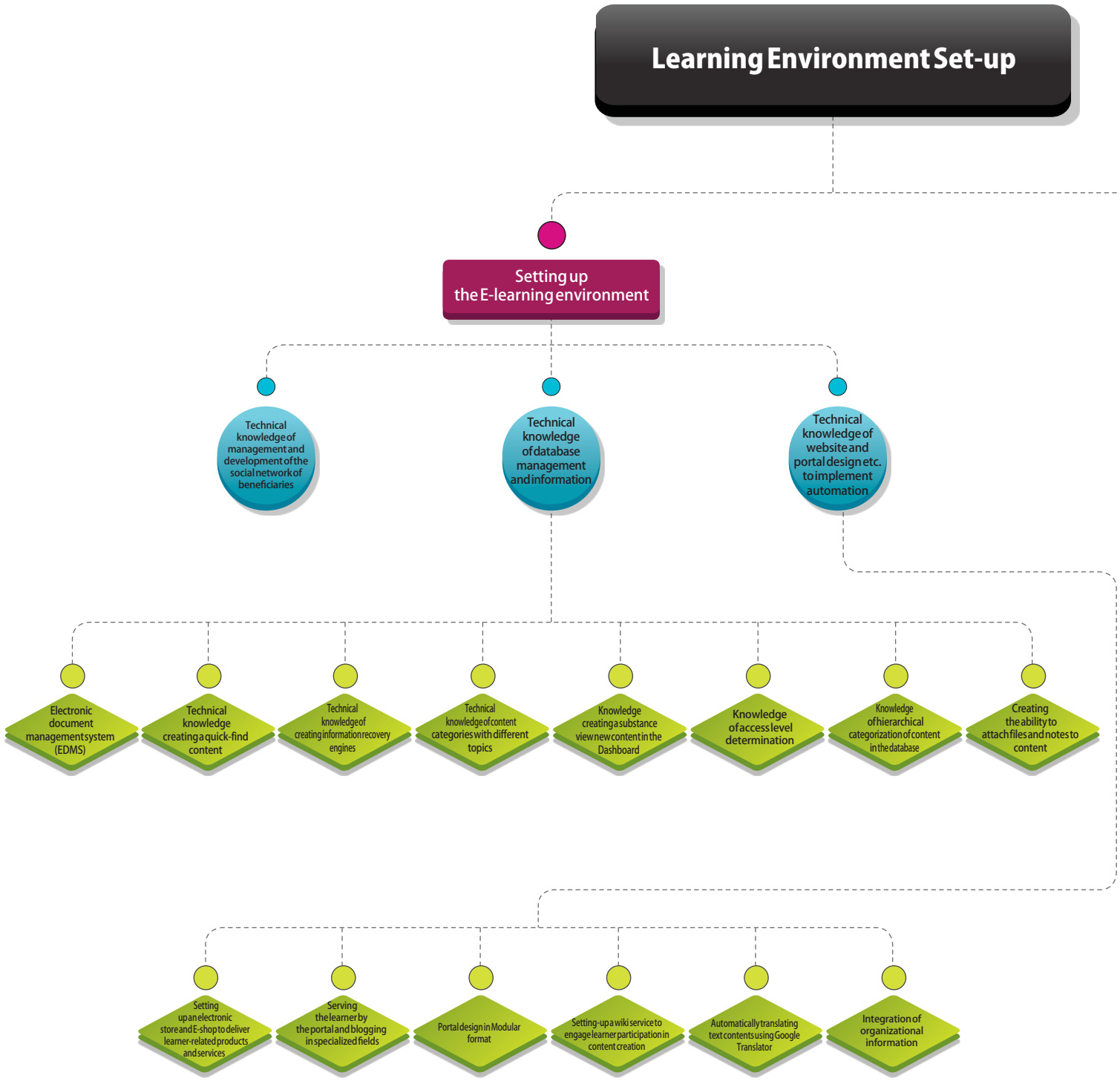
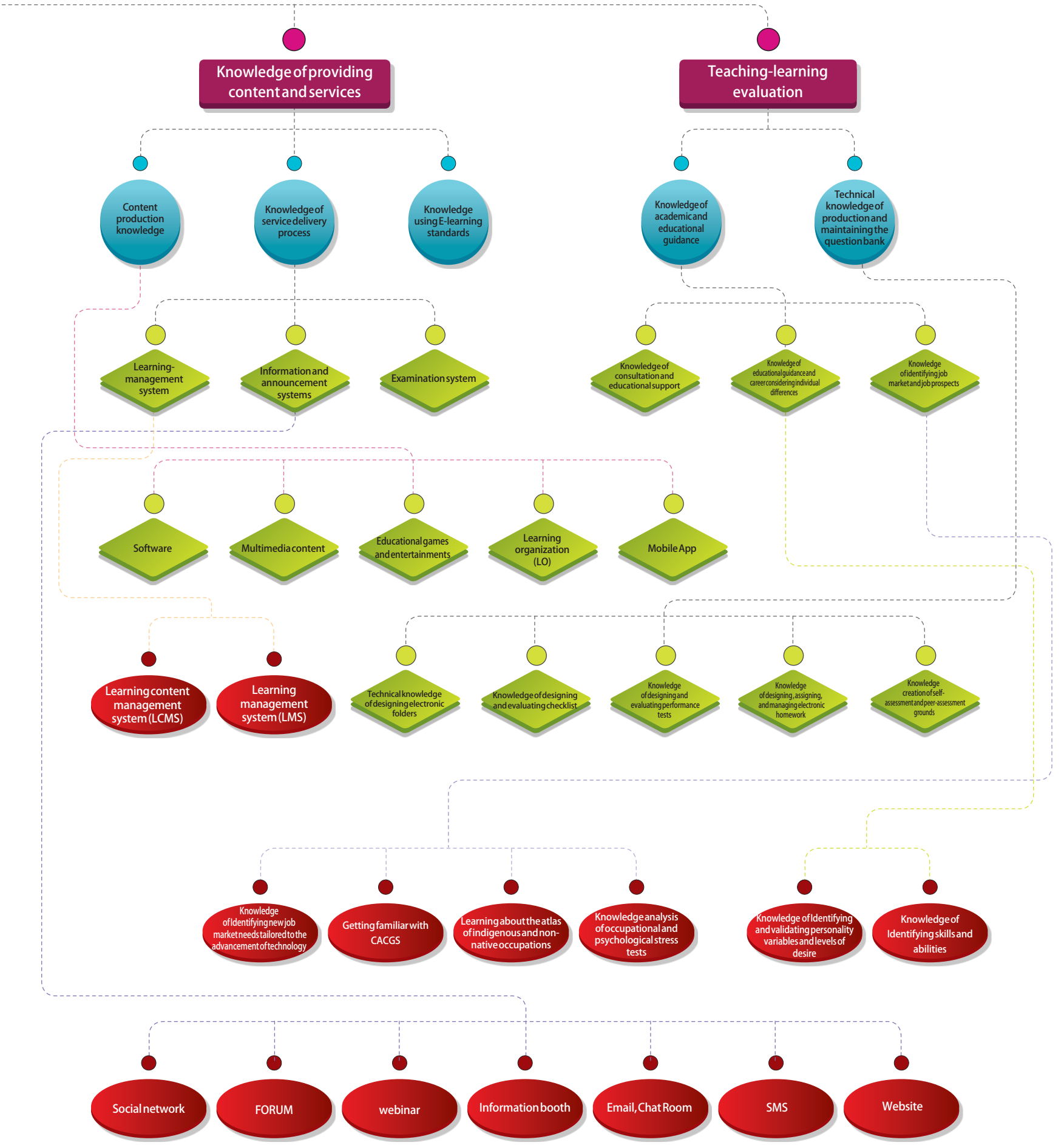


Figure. 7. E-learning environment set-up


Knowledge of providing content and services
Teaching-learning evaluation
Content production knowledge
Knowledge of service delivery process
Knowledge using E-learning standards
Knowledge of academic and educational guidance
Technical knowledge of production and maintaining the question bank
Learning-management system
Information and announcement systems
Examination system
Knowledge of consultation and educational support
Knowledge of educational guidance and career considering individual differences
Knowledge of identifying job market and job prospects
Software
Multimedia content
Educational games and entertainments
Learning organization (LO)
Mobile App
Learning content management system (LCMS)
Learning management system (LMS)
Technical knowledge of designing electronic folders
Knowledge of designing and evaluating checklist
Knowledge of designing and evaluating performance tests
Knowledge of designing, assigning, and managing electronic homework
Knowledge creation of self-assessment and peer-assessment grounds
Knowledge of Identifying new job market needs tailored to the advancement of technology
Getting familiar with CACGS
Learning about the atlas of indigenous and non-native occupations
Knowledge analysis of occupational and psychological stress tests
Knowledge of Identifying and validating personality variables and levels of desire
Knowledge of Identifying skills and abilities
Social network
FORUM
webinar
Information booth
Email, Chat Room
SMS
Website

Setting up the learning environment

Some of the requirements to set up a learning environment are technical knowledge to set up this environment, knowing the content-production and E-learning services and teaching-learning evaluation:

1. Technical knowledge to set up a learning environment

for this to be accomplished there needs to be comprehensive and safe data bases, websites, so that the automation process be implemented and a communication background for the users become available. Thus, this technical knowledge in order to implement automation has three different parts: data-base management, technical knowledge to manage and develop a communication network for the users and having the skill to design websites, portal etc. (Figure. 7).

2. Content and service production knowledge

This case, according to Figure. 7 consists of the knowledge of process of service presentation, content production and using E-learning standards in order to produce contents and services

3. Evaluating teaching-learning

Change in the structure of the education system and its programs, caused the evaluation of the education to be less important while the evaluation of educational advancement has become more and more conspicuous. Evaluation standards consist of a series of consensus principles and factors which using them will improve the quality of education evaluation dramatically. Standards of Educational advance could be divided into 4 parts which are as follows:

- Utility Standards
- Propriety Standards
- Feasibility Standards

In order to evaluate the teaching-learning process, the mentioned points could be ordered in forms of the knowledge of education guidance and the technical knowledge of production and preservation of questions banks (Figure. 7).

The book guide

The book Technologies of the E-Learning of Iran includes the technology tree of this industry. Besides, this book presents the local and commercialized information regarding two main sections of E-learning grounds and infrastructures and virtual environment for learning. Accordingly, in the present book, while presenting a category of technologies, the companies and institutions active in Iran`s industry have been introduced. This book is now applicable to policymakers and decision-makers and provides a good picture of the industry's existing capacities and status. The book also applies to private sector investors and shows the investment capability in the E-Learning.

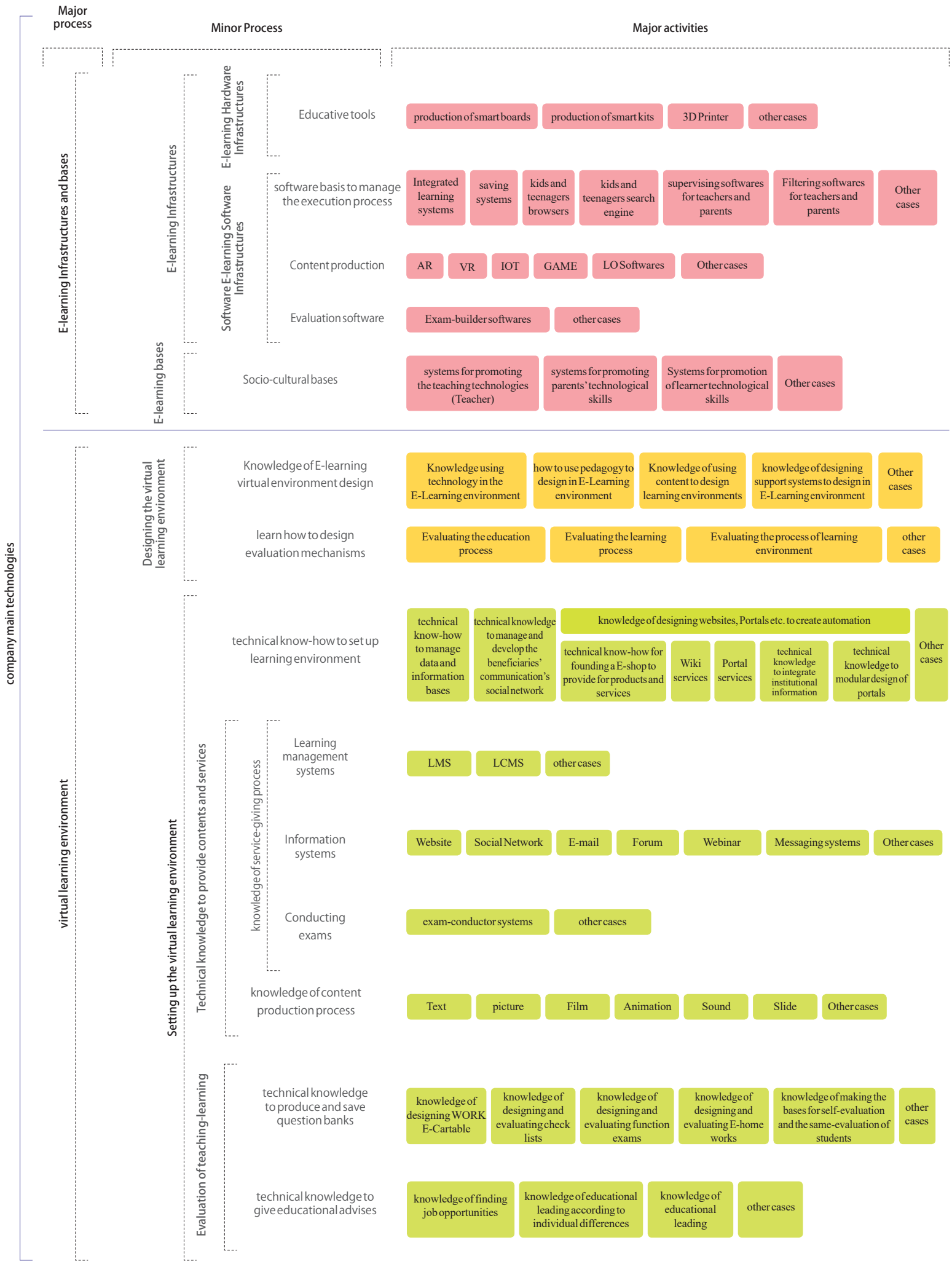
This book contains the information of active Iranian companies and institutes in the field of E-learning. The information is as follows:

- Company`s name and logo
- The name of the CEO and other key personnel
- The main missions and activities of the company in the field of E-Learning
- Picture and specification of the productions
- Full company`s contact information

The technologies collected in this edition of the book can be categorized according to the table next page.

This must be said that the introduced companies have been found through field researches, search in specialized exhibitions in this field and using the exhibitions catalogues. After some investigations, the needed information acquired from these companies through self-introductory documents.

We hope that this book could be a step (though maybe small) in development of E-learning industry and its international position.



The technologies considered in the current edition of the book

Technological capabilities of E-learning Industry of Iran

Anarestan (Amin's Developing of Strtagic Management)

Anarestan is one the Amin company projects. The mission of this project is to create a safe and attractive environment for children and teenagers with the most advanced technologies in the world. This project is designed according to ancient idea of "the land saints" and the scientific paradigm of "open creative activity" to provide entertaining and educational contents for the children and teenagers.

The Amin Company is a collector of services in the education industry. An important part of this company consists of student, teacher and all of the other actors of education system. The company aims to provide variety of services through digitizing the education process.

Abolfazl Mahmudi
CEO and director

Seyed mohsen Moraveji
member of board of directors

company main technologies

Major process	Minor Process		Major activities	
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
			Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
			Evaluation software	Exam-builder softwares; other cases
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
			learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
			knowledge of service-giving process: Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
			knowledge of service-giving process: Conducting exams	exam-conductor systems; other cases
			knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
			technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Anarestan club: a discount club with valuable prizes and educational content

Narliga: the land of games, competition and

Narket: an android shop for children and teenagers

Company's contact info:

Amin Commercial Building, No. 19, Sadat Alley, Marsdaran, Ashrafi Isfahani St, Tehran, Iran

Tel: +98(21)49261000

Website: www.anarestan.com

Email: info@anarestan.com

Mohammad Agha Mirzayi
Founder

Fateme Oruji
Founder

- to design and publish cultural, educational, pragmatic and public software with the permission of the Ministry of Culture and Islamic Guidance
- to design and publish cell phone software with the permission of the Ministry of Culture and Islamic Guidance

Andishe sazan-e Roshangar Institute

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment	Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		knowledge of service-giving process	Learning management systems	LMS	LCMS	other cases						
			Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases		
			Conducting exams	exam-conductor systems	other cases							
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Wages

Rayane-kar: financial accounter

Seven skills

Company's contact info:

5th floor, No. 41, Southern Shohada Boulevard, Sattarkhan St., sadeghiyya's second traffic circlel, Tehran, Iran

Tel: +98(21)44226606

Website: www.roshangar.ir

Email: info@roshangar.ir

Aron

Design and development of cell phone software's

Amir Ali Riazi
CEO

Haydar Riazi
head of board of directors

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process	Learning management systems	LMS	LCMS	other cases					
				Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases	
				Conducting exams	exam-conductor systems	other cases						
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

portal web student panel

portal web admin panel

portal web teacher panel

Company's contact info:

Aroon Company, The Jahad-e Daneshgahi's center of IT research, Sa'idi St., Colledge crossroad, Tehran, Iran

Tel: +98(21)88809363

Website: www.aronpars.com

Email: info@aronpars.com

Hamidreza Saniei
CEO

■ Creating a desirable, hearty and modern atmosphere for learning (educational technology) from pre-school through pre-university level

Avid Arvand

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		knowledge of service-giving process: Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		knowledge of service-giving process: Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Setting up the virtual learning environment: Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

لرنیتو
به آسانی امروز بیاموز

Lernito is a web application which provides advanced learning management systems for students, teachers, schools, and other learning segments.

knito
Knowledge is Teaching

iKNiTO is first and foremost a platform which provides a number of products are all related to achieving both excellence and simplicity in knowledge management. While its products may be deployed stand alone, but the main objective has been to fully integrate them. These products are: iKNiTO: state-of-the-art in digital library iKNiTO Space: Highly versatile institutional repository iKNiTO js: A fully automated journal management system for those interested in managing their journals publications iKNiTO cs: A fully automated scientific conference and exhibition management system iKNiTO jval: A comprehensive journal evaluation system

Company's contact info:

Alef building, Barjasteh Str.Bayandor Str., Kout Sheikh, Khoramshahr , Iran

Tel: +98(21)23597100

Fax: +98(21) 26216727

Website: www.lernito.ir

Email: support@lernito.ir

Baharestan Rayan Cooperation Company

The main missions and activities of the company in the field of E-Learning: Baharestan Rayan Engineering cooperation company with the aim of presence in the field of IT was established in 2000 with the aim of its activities in the country and the Middle East has started. According to the company's field the majority of customers are an office – public and private companies and also educational centers. Including specific IT products are white boards, which according to the needs of educational centers in 2013 to the company has produced white board with Think Board brand in the country. In addition to interactive white board, the company also produces All in one(AIO) with Think Board brand; with the AIO on the market is very different.

Mohsen Torkzadeh Mahani
CEO

Hamed Torkzadeh Mahani
head of board of directors

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems	LMS	LCMS	other cases						
			knowledge of service-giving process: Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases		
			knowledge of service-giving process: Conducting exams	exam-conductor systems	other cases							
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

All in one 65-inch with IR touch panel (Think Board)

Interactive white board IR technology (Think Board)

Educational Content Management Training System

Company's contact info:

Opposite the 12th alley, Parvin Etesami Sharghi street, Kerman, Iran

Tel: +98(34)32444080

Fax: +98(34) 32466275

Website: www.brc-co.ir

Email: M.Torkzadeh@brc-co.ir

Hamed Isfahanian
CEO

Hamid Reza Isfahanian
Head of the board of directors

■ mechanization and integration of information in order to present useful educational analyses providing useful and integrated tools in order to cover all of the educational needs and processes creating an appropriate context to connect the school guardians.

Behsaman-e Tadbir

company main technologies

Major process	Minor Process			Major activities
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
			Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
			Evaluation software	Exam-builder softwares; other cases
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
			learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment	Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process	Learning management systems	LMS; LCMS; other cases
			Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
			Conducting exams	exam-conductor systems; other cases
			knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
			technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Modabber Software: integrated system of superior schools management

Amoosyar (Comprehensive software for school management and communication)

Nama-ye Madrese Portal (database for communication between smart schools)

Company's contact info:

2nd floor, No. 10, Rahim Zade Alley 2, Rahim zade ally, taleqani and Veli-e Asr crossroad, Tehran, Iran

Tel: +98(21)66953520

Website: www.behsamanco.com

Email: info@behsamanco.com

Cafetadris

- Access to a top teacher, anytime and anywhere
- Cost-effective learning

Milad Azizpour
CEO

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools: production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures	software basis to manage the execution process: Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
			Content production: AR; VR; IOT; GAME; LO Softwares; Other cases
			Evaluation software: Exam-builder softwares; other cases
	E-learning bases		Socio-cultural bases: systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design: Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
			learn how to design evaluation mechanisms: Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment		technical know-how to set up learning environment: technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		Technical knowledge to provide contents and services (knowledge of service-giving process)	Learning management systems: LMS; LCMS; other cases
			Information systems: Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
			Conducting exams: exam-conductor systems; other cases
			knowledge of content production process: Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning	technical knowledge to produce and save question banks: knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
			technical knowledge to give educational advises: knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

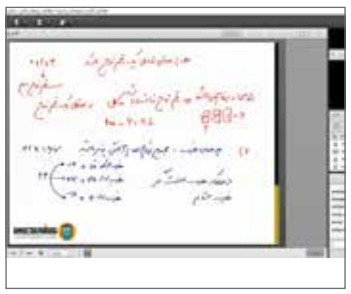
field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

website homepage view

mobile application view



virtual classroom view on PC

Company's contact info:

the fifth floor, petroleum institute, Tehran university's faculty of engineering, , Amir Abad-e Shomali neighborhood, Tehran, Iran

Tel: +98(21)28429740

Fax: +98(21)28429741

Website: www.cafetadris.com

Email: team@cafetadris.com

Mehran Bekayi Jazi
CEO

Danesh Pazhuhan has considered using the most advanced technologies and highest qualities. we believe that E-contents are far better than the actual teachers and is more effective in learning process. the main objective of Danesh Pazhuhan is to provide experience, facilities and opportunities for other companies and institutes who want to start to work in this field. in addition to using specialized systems and using skilled workforce, this company has the ability to create the suitable Electronic education process in your respective field and make your users accustomed to the project so you can have an income from these projects.

Danesh Pazhuhan Post-Graduate Educatonal Institute

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		knowledge of service-giving process: Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		knowledge of service-giving process: Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Hami: content security system

Mehr electronic education system

Ava: The sale and marketing system

Company's contact info:

No. 57, facing Mardavig Park, between Borj Square and Freiburg cross road, Azadi St., Sadugh-e Jonubi St., Isfahan, Iran

Tel: +98(31)95029980

Website: www.daneshpajouhan.org

Email: daneshpajouhan.ac.ir@gmail.com

Darsnegar

Unquestionably, in today's world, education _ based on the capabilities of each individual_ is one of the most important goals of e-learning. In this regard, the software group of Segam has provided tools for schools, teachers and educational centers to tailor the learning process of each student individually, and even this important issue, if necessary, without the need for attendance. Physical (remote) management. This software offers various facilities at the levels of the manager, the counselor (teacher), the parents and the student so that each one of them can play a role in the students` learning process.

Ali Samvatian
CEO

Reza Keshavarz Afshar
member of board and sail manager

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		knowledge of service-giving process: Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		knowledge of service-giving process: Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Setting up the virtual learning environment: Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Darsnegar

Intelligent Planning System, Counseling and Testing for Students' educational enhancement

3gaam

Intelligent planning system of and advising of Iranian university entrance exams in all the grades

Segam

Choosing majors: The system for choosing majors of nation university entrance exam of Iran by analyzing the 4-level admission and prioritizing based on artificial intelligence.

Company's contact info:

third floor, No. 6 (Daneshvar Buidling), Jamalzade-ye Jonubi, Enqelab square, Tehran, Iran

Tel: +98(21)66942876

Fax: +98(21)89785290

Website: www.darsnegar.com

Email: info@3gaam.com

Rasoul Jalili
chairman

Abbas Mohammadkhani
CEO

- Easy access to suitable contents for children in safe virtual society.
- Protecting against unsuitable contents.
- Presenting the practical programs for children.
- Controlling on software installations.
- Access to various audio & video contents and multimedia for children.
- Access to computer games for children.

Dorsa Virtual Ecosystem

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

The Dosa's World App

Dorsa Market app

porsa: Dorsa's question Website

Company's contact info:

2nd floor, No. 9, Ashtari Alley, Sadeghi St., Qasemi St., Akbari Boulevard, the western side of Sahrif University, Azadi St., Tehran, Iran

Tel: +98(21)66061507

Website: www.dorsafamily.ir

Email: info@dorsafamily.ir

Eghtesad va Refah-e Farhangian

The main objective of this company is to have a role in the field of E-learning with cooperation alongside the ministry of education. The Comprehensive network of educational services is one of results of this role in which the company provides a suitable ground for increase in the output of other companies that are active in this field.
Providing and presenting the best educational service and products, for students, parents, teachers etc., of course after precise evaluation and filtering, is one the primary objectives of the company, this also results in huge market of contents become available for the content producing companies so they can present their product in the society.

Abbas Kazemi Ashtiani
CEO

Mehdi Ahangari
manager of the Comprehensive Network of Educational Services

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures: Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures: software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		Technical knowledge to provide contents and services: knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning: technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

شبکه جامع الکترونیکی خدمات آموزشی و پرورشی

roducts and services to the students, teachers, parents and the other users in this website,

جامع آزمون مرکز

The Comprehensive Center of Examination is in cooperation and under supervision of the evaluation center of the ministry of education

متین

he center of E-learning development (Matin): Conducting courses for employees' education

Company's contact info:

Teachers` Investment, Economy, and Welfare Company, No. 38, Pirzade Alley, Nesa Alley, Midamad St.,Tehran ,Iran

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Fax: +98(21)22276150

Website: erf.co.ir

Email: shabake@erf.co.ir

Mohammad Hashem Masoudi

CEO and the deputy of chief of the board of the directors

Ahmad Moqaddasi

Head of the board of the directors

■ Production and selling software

Faragir Computer Systems

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Azmoodeh-ye Hamrah

he third eye (Chash-e Sevvom): this software, specialized in proof reading, sign reading and number-reading tasks

Azmoudeh: the most powerful and complete software for Exam management

Company's contact info:

No. 18, Sarbaz St., Sangi teraffic turning point, Be'that Boulevard, Shiraz,Iran

Tel: +98(71)36480663

Website: www.gcs.ir

Email: info@gcs.ir

Faranesh

A global platform of high quality contents to empower people for personal & career development towards a higher standard of life

Mohammad Rashidi Koochi
Founder and CEO

Human Najafpour
CoFounder

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools: production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures	software basis to manage the execution process: Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
			Content production: AR; VR; IOT; GAME; LO Softwares; Other cases
			Evaluation software: Exam-builder softwares; other cases
	E-learning bases		Socio-cultural bases: systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design: Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
			learn how to design evaluation mechanisms: Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment		technical know-how to set up learning environment: technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems: LMS; LCMS; other cases
			Information systems: Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
			Conducting exams: exam-conductor systems; other cases
			knowledge of content production process: Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning	technical knowledge to produce and save question banks: knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
			technical knowledge to give educational advises: knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

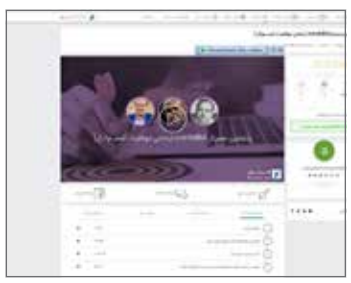
field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Faranesh Home Page

A view an exemplary course in Faranesh



A view all the educational courses in Faranesh

Company's contact info:

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Fax: +98(21)76250251

Website: www.faranesh.com

Email: support@faranesh.com

Arash Dehghan
CEO and Head of the board of the directors

- Expansion of educational justice in Iran
- Raising the level of knowledge and skills of native labor forces
- Smoothly entering the labor market for graduates through training and engagement with employers
- Provide access to world-class knowledge and skills for Persian speakers through interaction with world-class educational institutions
- Creating a suitable place to provide educational content for professionals
- Providing a safe and secure place for employers to choose young workforce

GoToClass

Go To Class

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures — Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures — software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment	Technical knowledge to provide contents and services — technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process — Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning — technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Cisco Network Cetificates

Project Management Courses

Programming Courses

Company's contact info:

No.17, Eastern BuAliSina, Vali Asr street, Tehran, Iran

Tel: +98(21)41867

Fax: +98(21)88969142

Website: gotoclass.ir

Email: info@gotoclass.ir

Ham Amooz

Ham Amooz is a Mobile and internet E-learning platform which have been designed and developed according to national needs and by cooperation with the best education institute provide a rich collection of electronic courses. with success in Ham Amooz courses, one can acquire valid certificate from the receptive institute. The main approach of Ham Amooz is to provide specialized education with high quality and reliability in the field of management and personal skills.

Amin Karimi
Founder and manager

Mojtaba Asadi
Founder and head of board of directors

company main technologies

Major process	Minor Process			Major activities
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
			Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
			Evaluation software	Exam-builder softwares; other cases
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
			learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment	Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process	Learning management systems	LMS; LCMS; other cases
			Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
			Conducting exams	exam-conductor systems; other cases
		knowledge of content production process		Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
			technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Ham Amooz is a Specialized training platform in the field of management and personal skills which provides the best courses of education institutes on a context with different educative features (Film, Exam, handout, learning progress).
This platform is accessible though cellphone and net applications. ordered also could be installed for education Institutes.

Company's contact info:

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Fax: +98(21)88836410
Website: www.hamamooz.com
Email: hamamooz@e-aryana.com

Majid Amin Abshuri
CEO and member of board of directors

Mahmoud Masoumi Sanjani
Head of board of directors

- Creating a suitable ground to advance the education
- Conducting online courses for students all over the country

شرکت فناوری اطلاعات و ارتباطات
شبکه همراه دانش
Hamrah Danesh Network

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures — E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures — Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment — Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process — Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

مرکز یادگیری شهد
SHAHDX
Computer Based Training

Shahd learning center cbt.ir:
The possibility of designing educational courses by the teachers
Presenting a certificate after the course
The possibility of Designing homework and exams
The possibility of Uploading papers in Wiki
The possibility of Discussion in during the course
Supporting video, image, sound, flash and PowerPoint formats.
Samin content management: Samin Cms is a powerful content manager portal with which variety of portals, websites, informative and broadcasting systems can be produced. With Samic Cms, without any need to programming skills, a lively website can be created
Web software with SCORM standard and multimedia

Company's contact info:

No. 46, Unit 1, Kazem E'temadian St.,Ayatollah Kashani St., Sadegyyah second traffic light,Tehran,Iran

Tel: +98(21)44061202
Fax: +98(21)89774590
Website: hamrahdanesh.com
Email: info@shahdnet.ir

Hedayat-e Farhikhtegan-e Javan

Hedayat Farhikhtegan Javan institute as one of first known scientific centers started its activities in 2007 concentrated on training, job and educational guidance, organizational and business and now is organizing and upgrading position of training based on new theories of learning and utilizing appropriate tools including video, photos, audio, etc. also this company is looking for a path for economic development of country through guiding entrepreneurs and economic enterprises for successful investment and integration of resources of organization.

Mohsen Zare'i
CEO

Mohammad Amin Zare'i
Head of board of directors

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems	LMS	LCMS	other cases						
			knowledge of service-giving process: Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases		
			knowledge of service-giving process: Conducting exams	exam-conductor systems	other cases							
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Samin (schools`Integrated management System)

Eight (Job- education advisory)

Book

Company's contact info:

western Unit, No. 5, Emdad-e Gharbi Alley, Bahayi-e shomali St., Molla Sadra St., Tehran,Iran

Tel: +98(21)61978000

Website: www.hfj.ir

Email: info@hfj.ir

Mohammad Sharifi
Founder and CEO

Vali-ollah Ra'isi
CTO & Product Manager

- The objective is to create an educational ecosystem in which the user, first will be informed of her/his educational condition through
- Level tests in dostest.ir website and then with Dotest smart guidance will be advised to use the website' educational courses.

Hermis

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		knowledge of service-giving process: Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		knowledge of service-giving process: Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Setting up the virtual learning environment: Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Dotest, Grounds of Online Examinations

Dones: Grounds of Online Examinations

Company's contact info:

western Unit, No. 5, Emdad-e Gharbi Alley, Bahayi-e shomali St., Molla Sadra St., Tehran,Iran

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Website: www.dones.ir

Email: info@dotest.ir

Email: support@dones.ir

Ide Pardazan-e Danesh

creating a different context in internet for school exams, Communication with students and educational advising

Arash Mahabadian
CEO

Alireza Rezayi
Education manager

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools: production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures	software basis to manage the execution process: Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
			Content production: AR; VR; IOT; GAME; LO Softwares; Other cases
			Evaluation software: Exam-builder softwares; other cases
	E-learning bases		Socio-cultural bases: systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design: Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
			learn how to design evaluation mechanisms: Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment		technical know-how to set up learning environment: technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems: LMS; LCMS; other cases
			Information systems: Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
			Conducting exams: exam-conductor systems; other cases
			knowledge of content production process: Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning	technical knowledge to produce and save question banks: knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
			technical knowledge to give educational advises: knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School- First | Primary School- Second | High school- First | High school- Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

the section of lessons, the section of exam production and the main page for choosing exams and homework

Company's contact info:

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Tel: +98(21)49152000

Website: www.monta.ir

Email: montacmp.ir@gmail.com

Seyed Mohammad Amin Taleb Shahrestani
CEO

■ production of Educational, Cultural, Qur'anic and language-learning contents in the form of E-publication

Jahan-e Rayane(the world of computer): an information and e-publishing

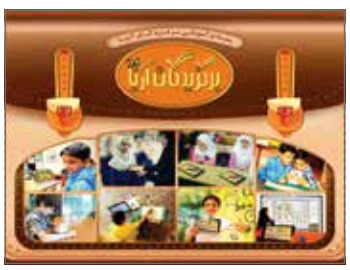
company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures — E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures — Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment — Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process — Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School- First | Primary School- Second | High school- First | High school- Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production



Bargozidegan-e Aria is an educational package

A one-volume of the Holy Qur'an with a simple scribe

It consists of three CDs of the truth about the creation (Nos. 1, 2 and 3)

Company's contact info:

the first bell, No. 74, in front og the Mellat park at the corner of the Sufi, Vali-e Asr St., Tehran,Iran

Tel: +98(21)22024850-3
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Email: j.rayaneh@gmail.com

Kaman Academy

The Kaman academy product consists of more than 32000 minutes of educational videos from primary schools Sixth grade through high school's 4th grade with more than 2000 exercises. This product is result of more than 4 years' work by several specialist teams. All of this content has downloaded from Kaman Academy website more than 280000 times and have more than 11000 active students. This product is accessible though iOS and Android format for more than 8 million students.

In addition to online edition, the Kamanacademy's educational content (videos, handouts, exercises, exams) have been presented in memory card format which has a price between 800000 Rials and 35 million Rials.

Peyman Abdi
CEO

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
			technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
	Setting up the virtual learning environment	Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems	LMS	LCMS	other cases						
			knowledge of service-giving process: Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases		
			knowledge of service-giving process: Conducting exams	exam-conductor systems	other cases							
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School- First | Primary School- Second | High school- First | High school- Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

A comprehensive entrance exam

package of the Tenth and Eleventh Grade of high-school

Company's contact info:

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HamidReza Sadeghi
CEO and Founder

- Assisting school's authorities in order to improve the management of educational processes
- Planning and development of school's eco-system, based on most successful schools' systems and methods.
- Developing interactive communication between teachers, students and parents
- Analyzing students' educational data and presenting instructions for their improvements.

Karsanj Institute

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Study answer-sheets proof-reading program (OMR)

Karsanj new year homework package

Karsanj (meaning work assessment) advisory System

Company's contact info:

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Fax: +98(21)89774102

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Email: info@karsanj.net

Maadiran: Iranian Office Machinery and Appliances Industry

The madiran group with more than fifty years of experience in production of IT and office products and also considering its unique contributions to this field, has decided to design and execute interactive educational strategies based on the most advanced technologies in the world.

The madiran technology is a result of consulting and interaction with the officials of two ministries of education and communication and technology (ICT) , using the experience and knowledge of schools and university managers, IT authorities and teachers though conducting seminars and beside that studying the advanced technologies. Through these processes, the madiran technology became an approach in interactive education in the same level of the other parts of the world. This system's design and execution is localized and can be used in the universities, institutions etc. all over the country.

Babak Thaghafi
CEO

Mehran Bayat
E-learning project supervisor

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process	Learning management systems	LMS	LCMS	other cases					
				Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases	
				Conducting exams	exam-conductor systems	other cases						
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Smart Class

Company's contact info:

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Website: www.maadiran.com

Email: Edu@maadiran.com

Hassan Kahrizy
CEO

MohammadHassan Semati
Head of Board of Directors

- Mehrpars ICT is a knowledge-based company founded on 2009 in Tehran Iran.
- We specialize in a wide variety of services including but not limited to online learning platforms, educational content creation and web application development.
- Our main goal is to provide equal opportunity for every Iranian to have access to high quality education.

Mehr-e Pars ICT

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems	LMS	LCMS	other cases						
			knowledge of service-giving process: Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases		
			knowledge of service-giving process: Conducting exams	exam-conductor systems	other cases							
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

System of management of educational processes of cultural activists
LCMS 2014 PHP (symphony), AngularJS

Virtual Madras
online learning destination and MOOC provider

1,2,3 Amouzesh
online learning destination and MOOC provider

Company's contact info:

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Email: info@mparsict.com

Melon planet

Mohammad Mahdi Habibinejad
CEO

company main technologies

Major process	Minor Process		Major activities	
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
			Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
			Evaluation software	Exam-builder softwares; other cases
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
			learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
			knowledge of service-giving process: Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
			knowledge of service-giving process: Conducting exams	exam-conductor systems; other cases
			knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
			technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School- First | Primary School- Second | High school- First | **High school- Second** | **Pre-university** | university and Islamic schools | free and institutional

Introduction of some of the released production

Melon Planet Application

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Email: info@melonplanet.ir

Ali Jahangiri
CEO

Moharram Taghi Zade
Chief Deputy

Mission: providing solutions to improve education quality and thus to enhance the schools' efficiency in order to reach to the education goals of the country and to create a ground for education communities.
Perspective: supporting all of the schools
Motto: Meraat, supporter of schools

Meraat: Center of Educational Innovations

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures: Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures: software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Software E-learning Software Infrastructures: Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Software E-learning Software Infrastructures: Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		Technical knowledge to provide contents and services: knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		Technical knowledge to provide contents and services: knowledge of service-giving process: Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Technical knowledge to provide contents and services: knowledge of service-giving process: Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning: technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		Evaluation of teaching-learning: technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

class management package

qualitative-descriptive evaluation package

Portal of learning-schools` management

Company's contact info:

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Website: www.meraat.ir

Email: ceo@meraat.ir

Miztahrir

- The possibility of conducting educational courses for teachers in every spot and place
- Reduction in cost of participation and conducting courses

Mahmud Pourmand
CEO

Mohammad Ali Rahimzade
Technical Manager

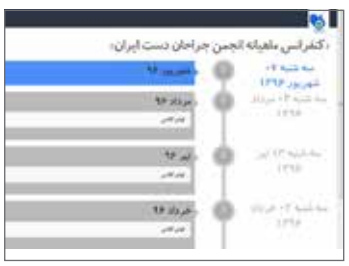
company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		knowledge of service-giving process: Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		knowledge of service-giving process: Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Setting up the virtual learning environment: Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

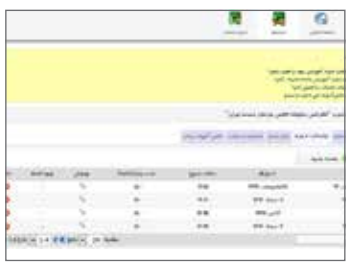
field of activities

Pre-school | Primary School- First | Primary School- Second | High school- First | High school- Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production



Picture of the main page of miztahrir website



Picture of user's panel in the website

Picture of the main page of miztahrir website

Company's contact info:

Avatak, Fifth floor, Petroleum institute, Technical faculty of university of Tehran, after Jala-e Al-e Ahmad, Kargar-e Shomali St., Tehran,Iran

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Email: info@miztahrir.ir

Afshin Barati
CEO

Amir Barati
Executive and content manager

■ presenting interactive education in the fields such as institutional education and promotion of individual and institutional skills.

Noavaran-e Tavanmand

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures — Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures — software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment	Technical knowledge to provide contents and services — technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process — Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning — technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Interactive Tutorial System

Company's contact info:

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Ostad bank

Ostadbank website has provided some technological infrastructures to connect the students and the teachers. This is done through a smart system which introduces the suitable teacher to a student by calculating factors such student location, the required course and level of the course. The process is done through automatic intelligent referencing. This system manages the communication between teachers and students and presents comprehensive reports of educating process. These all works in a transparent and standard manner

Mohammad Farahani
CEO

Vahid Ebrahimi Rad
Technical Manager

company main technologies

Major process	Minor Process		Major activities	
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Smart Automation
			Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
			Evaluation software	Exam-builder softwares; other cases
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
			learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment	Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process	Learning management systems	LMS; LCMS; other cases
			Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Telegram Robot
			Conducting exams	exam-conductor systems; other cases
		knowledge of content production process		Text; picture; Film; Animation; Sound; Slide; Infography
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
			technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Salam Ostad Website
offering several superior tutors in each field,Introduction of the educative courses, introduction of the teachers handouts and films

Company's contact info:

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Email: contact@ostadbank.com

Ali Najjari
CEO

Milad Familian
head of board of directors

design, execution and support of Electronic and transfer control systems, designing and developing software systems, proving for software, Informatics and IT services and the other Electronic and transfer services, providing the necessary tools and products for these services.

Pishgaman-e Sharif: A smart system

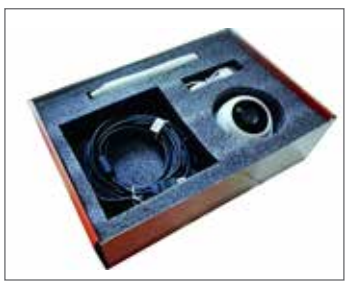
company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment	Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		knowledge of service-giving process	Learning management systems	LMS	LCMS	other cases						
			Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases		
			Conducting exams	exam-conductor systems	other cases							
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production



The system of digitizing the data projector and LCD monitors will transform any data projector, on any kind of platforms, boards or monitors, to a smart data set with the ability of interactive touch. in case of LCD availability there would be no need to a Data projector. This system is an efficient and economic one for designing the "smart classes" which could use the image processor and infrared technologies to provide many attractive and easy features for teachers and students. this product has a very little tardiness in writing: using the Short throw feature have solved the problem of censure's inability to see the point of the pen, which is a common problem in the other similar products. this system has been guaranteed for one year. this must be iterated that lack of complex technologies and using the software ones has made this product very cheap. considering that the system is a national product, this cheapness and its higher quality makes it much more efficient than the imported ones.

Company's contact info:

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Tel: +98(21)66352387

Pishgaman-e Yarakish

- Supply, production and service of sharing of comprehensive, innovative and high quality educational VOD content with popular and applied topics
- Creating a suitable infrastructure for providing educational video content on the web and the app platforms

Mostafa Reypour
CEO

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
			technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
	Setting up the virtual learning environment	Technical knowledge to provide contents and services	knowledge of service-giving process	Learning management systems	LMS	LCMS	other cases					
				Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases	
				Conducting exams	exam-conductor systems	other cases						
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Pargar (E-Learning Platform):
Supply, production and service of sharing of comprehensive, innovative and high quality educational content with popular and applied topics
Creating a suitable infrastructure for providing educational video content on the web and the app platforms

Company's contact info:

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Website: www.yaramobile.com
Email: info@yaramobile.com

Hossein Ghazanfari
CEO

Masoud Sayad Haghighi
Chairman of the Board

- Private/Public Social Network Platform with financial and customization capabilities (appropriate for learning and any community with common typicality…)
- Content providing for any implemented software on mentioned platform such as contents about women healthcare, psychology and education, nutrition, life style and... for Man Mamanam application)
- Interactive Infrastructure for supplier and consumer of content/product/service
- Infrastructure for managing interactions within the organization

Rave Resaneh 24

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools: production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures	software basis to manage the execution process: Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
			Content production: AR; VR; IOT; GAME; LO Softwares; Other cases
			Evaluation software: Exam-builder softwares; other cases
	E-learning bases		Socio-cultural bases: systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design: Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
			learn how to design evaluation mechanisms: Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment	Technical knowledge to provide contents and services	technical know-how to set up learning environment: technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process	Learning management systems: LMS; LCMS; other cases
			Information systems: Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
			Conducting exams: exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning	technical knowledge to produce and save question banks: knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
			technical knowledge to give educational advises: knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Social Network Platform with financial and customization capabilities

Man Mamanam (:Im a Mother)

Madreseh (:school)

Company's contact info:

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Website: www.manmamanam.com

Email: m.adnani@r24.ir

Rayan Farnood Pars

consultation, execution and production of E-contents according to the client needs in all the levels (from pre-school to the education of staff in universities, institutes, departments, banks etc.) and based on every software (from office word-compiled content to fully interactive content)

Neda Shirooyeh
CEO

company main technologies

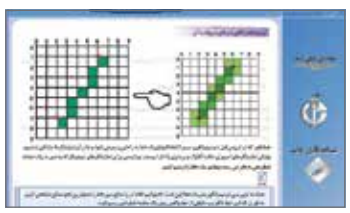
Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems	LMS	LCMS	other cases						
			knowledge of service-giving process: Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases		
			knowledge of service-giving process: Conducting exams	exam-conductor systems	other cases							
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School- First | Primary School- Second | High school- First | High school- Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Creating educational content of success in the organization, Security, introduction of central training of the National Iranian Oil Company, Strategic Management, Neural Networks of the National Iranian Oil Company.



The production of many training courses for the virtual courses of the University of Tehran, University of Elm o Sanaat and Oloum Hadith.

Producing the content needed to train the staff of the Martyr Foundation and the in about 500 lessons.

Company's contact info:

second floor, No. 15, Shahid Mahmoud Gol nabi St.,the beginning of pasdaran St. Tehran, Iran

Tel: +98(21)88980240

Website: www.rayanfp.ir

Email: info@rayanfp.ir

Azam Arab
CEO and Founder

Morvarid Pejman
Founder

consultation, execution and production of E-contents according to the client needs in all the levels (from pre-school to the education of staff in universities, institutes, departments, banks etc.) and based on every software (from office word-compiled content to fully interactive content)

Saba: A Distance Education School

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School- First | Primary School- Second | High school- First | High school- Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

all of the classes have the same traits as that of actual classes but with more features such as: ability to watch a recorded class for several times- using 100 virtual boards to write down the lessons- ability to see the teachers and students. several students could connect to one class and satisfy the teachers and students other needs- ability to upload the learning books and write on them. Solving sample questions of the previous years along with the other students- the one-line students could download the file of the same lessons after 24 hours with the highest possible quality- the ability to access to classes of the previous courses and grades in order to recall and understand the lessons better- the ability to save the page that is being taught- permanent access to the teacher all day long- the ability to have online contact to the school, all the time, and solve the problems conducting different exam and evaluation procedure (Midterm- level tests).

Company's contact info:

First floor, No. 92, in front of the Delavar garden, Darya Boulevard, Gharb Town, Tehran , Iran

Tel: +98(21)88579427

Website: www.sabaeducation.net

Email: sabaeducation@gmail.com

Salam-Sna'at Tose'ey-e Amoozesh (Industry of Education development)

On-line platform to search for tutors, courses and classes and also educative films and hand-outs- satisfying the educational needs of a student through introducing the sources and also creating an appropriate context for independent teachers and educational institutions. Introduction of a tutor will be according to former grades of the student and will be conducted using the smart technologies- the educational institute can use the platform to introduce their features and courses and also to benefit from the online registering through matriculating their classes into the platform.

Naghme Aghili Fard Qomi
CEO

Saman Karbalayi Hosseini
head of board of directors

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems	LMS	LCMS	other cases						
			knowledge of service-giving process: Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases		
			knowledge of service-giving process: Conducting exams	exam-conductor systems	other cases							
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Salam Ostad Website offering several superior tutors in each field

Introduction of the educative courses

introduction of the teachers handouts and films

Company's contact info:

No. 3, unit 10, Third floor, mehrdad Corner, Saidi St., Sfandiar St., Jordan, Tehran, Iran

Tel: +98(21)77361009

Website: www.ostadsalam.ir

Email: ostadsalam.ir@gmail.com

Mohammad Aqdasi Fam
CEO

Mohammad Sa'edi Khosrowshahi
member of Board of directors

producing educational software in the animation format

لوح سما

Sama

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

for primary school students

Language class for primary students

The Holy Qur'an

Company's contact info:

4th floor, No. 29, Tehran Villa St., Sattar khan St., Teran,Iran

Tel: +98(21)66516338

Website: www.dpsama.com

Email: info@dpsama.com

Samin Tarasheh

Samin Engineering group is consortium of different specialists which their coordinated objectives and activities during last 15 years was effective in the national industry. And now with more than twenty years of experience, this company is ready to directly participate in national projects

Majid Amin Abshuri
Head of board of directors

Mehdi Ahangari
CEO

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process	Learning management systems	LMS	LCMS	other cases					
				Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases	
				Conducting exams	exam-conductor systems	other cases						
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

The Iranischool.com

Nafe': Multimedia software

Samin content management

Company's contact info:

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Mohammad Ali Moshtaghian
Head of borad of directors

Mehran Rasti
Deputy chief of borad of directors

designing and developing intelligent solutions based on Education technology and modern

Tafavot IT Institution

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment	Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		knowledge of service-giving process	Learning management systems	LMS	LCMS	other cases						
			Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases		
			Conducting exams	exam-conductor systems	other cases							
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

weaving stories, as easy as cartoons and the story builder book.

Chista, the land of knowledge is a social platform to nourish creativity through which one can build educational games, animation and interactive books.

Company's contact info:

No. 5, Tawhid impasse, the first impasse from the right, southern Ordibehesht, Sheykh Baha'i St.Tehran, Iran

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Website: www.tafavotco.ir

Email: tafavotco@gmail.com

Davood Hatami
CEO, IT security executive

Nader Sattaarzadeh
Chief of board of the managersa

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Setting up the virtual learning environment: Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

comprehensive software for online exams conduction of exam at the institutional and university levels

Web based E-learning manager system setting up virtual education systems at the level of institutional and education centers and also suitable for virtual exam of universities at the institutional comprehensive and university levels

Education assistant CDs for different grades (Science: Fifth and ninth grades- math ninth grade, "work and technology" sixth grade and etc.)

Company's contact info:

Unit A, third floor, Moshaveran Tower, in front of the building of District A's municipality, Chaikenar (Farabi) St., Tabriz, Iran

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Website: www.ttbz.ir

Email: info@ttbz.ir

Mohammadreza Aghamiri
CEO

Eknaz Fatirkhirani
Manager of the learning center

- On-line guidance and advice for student's projects
- Conducting Virtual courses on Qur'an, Computer, Astronomy, Robotics etc.
- providing Educational software and applications
- presenting scientific and educational materials such as articles, lesson designing, sample questions, Interactive activities etc.
- Student groups and education councils
- Tebyan Social network and presenting personal and professional pages
- educational CDs and DVDs

Tebyan (Cultural and Information institute)

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures: E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures: Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment: Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process: Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Setting up the virtual learning environment: Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Tebyan Learning center website
edu.tebyan,net

E-learning System
lms.tebyan.net

Student's projects system
project.tebyan.net

Company's contact info:

No. 12, the corner of Hojjat doust alley, Naderi st., Keshavarz Boulevard, Tehran , Iran

Tel: +98(21)81202303

Website: www.tebyan.net

Email: project@tebyan.com

Adel Talebi
Editor

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools: production of smart boards; production of smart kits; 3D Printer; other cases
		Software E-learning Software Infrastructures	software basis to manage the execution process: Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
			Content production: AR; VR; IOT; GAME; LO Softwares; Other cases
			Evaluation software: Exam-builder softwares; other cases
	E-learning bases		Socio-cultural bases: systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design: Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
			learn how to design evaluation mechanisms: Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment		technical know-how to set up learning environment: technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		Technical knowledge to provide contents and services (knowledge of service-giving process)	Learning management systems: LMS; LCMS; other cases
			Information systems: Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
			Conducting exams: exam-conductor systems; other cases
			knowledge of content production process: Text; picture; Film; Animation; Sound; Slide; Other cases
		Evaluation of teaching-learning	technical knowledge to produce and save question banks: knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
			technical knowledge to give educational advises: knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

bank of question samples

The sixth companion

The data-base of schools of Tehran

Company's contact info:

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Vahid Amiri Motlagh
Founder and CEO

UNIVER30t's main goal is creating a service to support university students. This online platform gives the users basic services such as sharing knowledge and academic content, as well as teacher and university ranking system. These services are created according to students' needs and will change based on the latest academic instructions. This platform is available on Android and iOS and also as website.

Univer30t

company main technologies

Major process	Minor Process		Major activities
E-learning Infrastructures and bases	E-learning Infrastructures — E-learning Hardware Infrastructures	Educative tools	production of smart boards; production of smart kits; 3D Printer; other cases
	E-learning Infrastructures — Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems; saving systems; kids and teenagers browsers; kids and teenagers search engine; supervising softwares for teachers and parents; Filtering softwares for teachers and parents; Other cases
		Content production	AR; VR; IOT; GAME; LO Softwares; Other cases
		Evaluation software	Exam-builder softwares; other cases
	E-learning bases	Socio-cultural bases	systems for promoting the teaching technologies (Teacher); systems for promoting parents' technological skills; Systems for promotion of learner technological skills; Other cases
virtual learning environment	Designing the virtual learning environment	Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment; how to use pedagogy to design in E-learning environment; Knowledge of using content to design learning environments; knowledge of designing support systems to design in E-learning environment; Other cases
		learn how to design evaluation mechanisms	Evaluating the education process; Evaluating the learning process; Evaluating the process of learning environment; other cases
	Setting up the virtual learning environment — Technical knowledge to provide contents and services	technical know-how to set up learning environment	technical know-how to manage data and information bases; technical knowledge to manage and develop the beneficiaries' communication's social network; knowledge of designing websites, Portals etc. to create automation; technical know-how for founding a E-shop to provide for products and services; Wiki services; Portal services; technical knowledge to integrate institutional information; technical knowledge to modular design of portals; Other cases
		knowledge of service-giving process — Learning management systems	LMS; LCMS; other cases
		Information systems	Website; Social Network; E-mail; Forum; Webinar; Messaging systems; Other cases
		Conducting exams	exam-conductor systems; other cases
		knowledge of content production process	Text; picture; Film; Animation; Sound; Slide; Other cases
	Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable; knowledge of designing and evaluating check lists; knowledge of designing and evaluating function exams; knowledge of designing and evaluating E-home works; knowledge of making the bases for self-evaluation and the same-evaluation of students; other cases
		technical knowledge to give educational advises	knowledge of finding job opportunities; knowledge of educational leading according to individual differences; knowledge of educational leading; other cases

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

UNIVER30t website

UNIVER30t Android App

UNIVER30t iOS App

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Vesta Information Technology

The main missions and activities of the company in the field of E-Learning: this company aims to create and propose software solutions in this regard in order to localize the full cycle of training, promise all walks of life at any educational level to be able to use the capabilities of e-learning, and make e-learning to be accepted and increasingly used as a consistent and effective model of training throughout the world.

Reza Talebi
CEO

Omid Ebtehaj
Chairman

company main technologies

Major process	Minor Process		Major activities							
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases			
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems	LMS	LCMS	other cases				
			knowledge of service-giving process: Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases
			knowledge of service-giving process: Conducting exams	exam-conductor systems	other cases					
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases	
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases			

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

LMS:
Programming language: ASP.Net(c#) c
The first knowledge-based website of E-learning management (LMS) which is used to run simultaneous and non-simultaneous E-learning processes for the institutes, education centers, teachers and learners

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Mohsen Fakhroddin
CEO

Production of comprehensive E-learning platform in forms of Intelligent learning and individualization of study schedule on the Cellphones turning the traditional education into Microlearning production of virtual educative packages on the internet for all ages creating a market to purchase and sell virtual learning packages on the internet.

Yadease

company main technologies

Major process	Minor Process		Major activities						
E-learning Infrastructures and bases	E-learning Infrastructures	E-learning Hardware Infrastructures	Educative tools	production of smart boards	production of smart kits	3D Printer	other cases		
		Software E-learning Software Infrastructures	software basis to manage the execution process	Integrated learning systems	saving systems	kids and teenagers browsers	kids and teenagers search engine	supervising softwares for teachers and parents	Filtering softwares for teachers and parents	Other cases
			Content production	AR	VR	IOT	GAME	LO Softwares	Other cases	
			Evaluation software	Exam-builder softwares	other cases					
	E-learning bases		Socio-cultural bases	systems for promoting the teaching technologies (Teacher)	systems for promoting parents' technological skills	Systems for promotion of learner technological skills	Other cases			
virtual learning environment	Designing the virtual learning environment		Knowledge of E-learning virtual environment design	Knowledge using technology in the E-learning environment	how to use pedagogy to design in E-learning environment	Knowledge of using content to design learning environments	knowledge of designing support systems to design in E-learning environment	Other cases		
			learn how to design evaluation mechanisms	Evaluating the education process	Evaluating the learning process	Evaluating the process of learning environment	other cases			
	Setting up the virtual learning environment		technical know-how to set up learning environment	technical know-how to manage data and information bases	technical knowledge to manage and develop the beneficiaries' communication's social network	knowledge of designing websites, Portals etc. to create automation	technical know-how for founding a E-shop to provide for products and services	Wiki services	Portal services	technical knowledge to integrate institutional information	technical knowledge to modular design of portals	Other cases
		Technical knowledge to provide contents and services	knowledge of service-giving process: Learning management systems	LMS	LCMS	other cases						
			knowledge of service-giving process: Information systems	Website	Social Network	E-mail	Forum	Webinar	Messaging systems	Other cases		
			knowledge of service-giving process: Conducting exams	exam-conductor systems	other cases							
			knowledge of content production process	Text	picture	Film	Animation	Sound	Slide	Other cases		
		Evaluation of teaching-learning	technical knowledge to produce and save question banks	knowledge of designing WORK E-Cartable	knowledge of designing and evaluating check lists	knowledge of designing and evaluating function exams	knowledge of designing and evaluating E-home works	knowledge of making the bases for self-evaluation and the same-evaluation of students	other cases			
			technical knowledge to give educational advises	knowledge of finding job opportunities	knowledge of educational leading according to individual differences	knowledge of educational leading	other cases					

field of activities

Pre-school | Primary School-First | Primary School-Second | High school-First | High school-Second | Pre-university | university and Islamic schools | free and institutional

Introduction of some of the released production

Yadease platform which could be installed as marketplace flash card on the smart phones and through which the learning materials could be downloaded or uploaded /sold. this platform has an intelligent learning algorithm for flash cards which programs the education according to its evaluation of users learning process.

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The Soft technology development council of the Vice Presidency for science and technology of Iran, according to its overall plan to advance the E-learning technologies, after identification and study of different technologies and design of a technology tree, has decided to publish a book on E-learning technologies. In this book, besides the classification and introduction of advanced technologies of world in the field of E-learning, the Iranian potentials in production, distribution, and publication of E-learning and the capacities of different sections of this technology in the country has been discussed.

Soft
Technology
Development
council

Vice Presidency for Science and Technology